

Notional learning hours	20
Level	Entry 3
Subject area	Design and technology
Skill	IT skills; Problem solving
Learning aim	The learner will identify how fashion can express emotions, create outfits that represent specific emotions, and reflect on the challenges of designing emotionally expressive clothing.
Learning context	1:1; practical activity using Roblox

Learning outcomes	Assessment criteria
<p>What the learner needs to know, understand or be able to do.</p> <p>The learner will:</p>	<p>What the learner needs to demonstrate in order to meet the learning outcome.</p> <p>The learner can:</p>
<p>1 Identify and describe emotions that can be represented through fashion.</p>	<ul style="list-style-type: none"> • Identify three emotions • Describe how colours, patterns, and styles can be used to convey these emotions (e.g., red for anger, blue for sadness, bright colours for happiness)
<p>2 Create outfits to represent each emotion.</p>	<ul style="list-style-type: none"> • Design one outfit for each chosen emotion using: <ul style="list-style-type: none"> ◦ A fitting colour palette (e.g., dark tones for sadness, vibrant tones for excitement) ◦ Accessories or details that amplify the emotion (e.g., a pillow for tiredness, tears for sadness) • Capture screenshots or images of each outfit to showcase the emotions

Learning outcomes What the learner needs to know, understand or be able to do. The learner will:	Assessment criteria What the learner needs to demonstrate in order to meet the learning outcome. The learner can:
<p>3 Explain the emotional representation of the outfit created.</p>	<ul style="list-style-type: none"> • For each outfit, explain the key features of the outfit that reflect the chosen emotion • Identify one item for each outfit that would improve the overall representation of the emotion • Reflect on which design was the most challenging to create and why.

Assessment methodology	Linked to learning outcomes
Record of oral questioning	1 3
Observation checklist	
Labelled product, video or photographic evidence	2