

Notional learning hours	10
Level	2
Subject area	Expressive arts
Preparing for Adulthood pathway	Employment; Good health
Vocational area	Media
Skill	Ability to learn; IT skills
Learning aim	The learner will produce a short, simple piece of music using a Digital Audio Workstation (DAW) of their choice.
Learning context	1:1, Music technology, Listening, Problem Solving, IT skills

Learning outcomes What the learner needs to know, understand or be able to do The learner will	Assessment criteria What the learner needs to demonstrate in order to meet the learning outcome The learner can
Be able to open a DAW and navigate around the interface, selecting four instruments, demonstrating their knowledge.	<ul style="list-style-type: none"> <li>• Explain what they know about this piece of software (DAW)</li> <li>• Explain what is going on as they open the DAW</li> <li>• Choose four instruments</li> <li>• Demonstrate creating a new channel for each instrument</li> <li>• Listen to check each instrument can be heard</li> </ul>
Set up a new track to create a simple piece of music, showing knowledge of structuring a piece of music.	<ul style="list-style-type: none"> <li>• Demonstrate setting the track to a tempo of choice</li> <li>• Set up a metronome to ensure they keep time (when required)</li> <li>• Explain the structure of intro, verse, chorus, outro and ending</li> <li>• Choose their instruments and/or samples to make the piece of music, and add them using appropriate channels</li> <li>• Check each channel has sound, and the instruments / samples can be heard</li> </ul>
Start creating their piece of music and develop the structure from intro to outro, aiming for around three to four minutes in	<ul style="list-style-type: none"> <li>• Demonstrate how they like to begin creating their music</li> <li>• Explain how they like to develop their track</li> </ul>

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length.	further <ul style="list-style-type: none"> <li>• Show how they develop what they are creating, through listening and adjusting</li> <li>• Explain how they structure their tune when making it, and how this develops or changes as they spend more time on it</li> <li>• Choose the length of the piece of music and create the intro, chorus, verse and outro accordingly</li> </ul>
Continue developing their piece of music, adding two simple effects that can be applied to all channels, or to an individual instrument/sample.	<ul style="list-style-type: none"> <li>• Choose two effects that will be used within the production</li> <li>• Apply the effect on the main mixing channel, or an individual instrument channel</li> <li>• Demonstrate this to the listener so the differences can be identified</li> <li>• Explain how this will enhance the sound</li> <li>• Choose more effects within the production if desired</li> </ul>
Use the loop tool to help build the parts and structure of the piece of music, adding or removing instruments using the mixer in the DAW.	<ul style="list-style-type: none"> <li>• Demonstrate using the loop tool, adjusting the length of the loop and moving it around the piece of music, using keyboard shortcuts</li> <li>• Use the loop tool to review / adjust the production as required</li> <li>• Demonstrate using the mixer on the DAW, increasing or decreasing the sound of an instrument individually</li> </ul>
Complete the piece of music, saving it to the hard drive with all of the content of the production. Playback the music to the listener.	<ul style="list-style-type: none"> <li>• Explain how they decided that the tune was finished</li> <li>• Demonstrate how to save the piece of music</li> <li>• Ask the listener to see if they can identify the different instruments used, the effects, and pick out the structure of the tune</li> <li>• Clarify with the listener the different instruments, the effects and where the parts of the structure</li> </ul>

Learning outcomes	Assessment criteria
What the learner needs to know, understand or be able to do The learner will	What the learner needs to demonstrate in order to meet the learning outcome The learner can
	<ul style="list-style-type: none"> <li>● Explain your thoughts and feelings about the process of making this piece</li> </ul>

Assessment methodology	Linked to learning outcomes
Observation checklist	Be able to open a DAW and navigate around the interface, selecting four instruments, demonstrating their knowledge.
Observation checklist	Set up a new track to create a simple piece of music, showing knowledge of structuring a piece of music.
Observation checklist	Start creating their piece of music and develop the structure from intro to outro, aiming for around three to four minutes in length.
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Observation checklist	Use the loop tool to help build the parts and structure of the piece of music, adding or removing instruments using the mixer in the DAW.
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